
WSCelery Documentation

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Real time celery monitoring using websockets. Inspired by [flower](#).

CHAPTER 1

Contents

Installation

PyPI version (recommended):

```
$ pip install wscelery
```

Development version:

```
$ pip install https://github.com/johan-sports/wscelery/zipball/master
```

Usage

Launch the websocket listener on port 8001:

```
$ wscelery --port=8001
```

Or launch from celery:

```
$ celery wscelery -A proj --address=127.0.0.1 --port=8001
```

Broker URL and other configuration options can be passed through standard Celery options:

```
$ celery wscelery -A proj --broker=amqp://guest:guest@localhost:5672//
```

Configuration

WSCelery can be configured from the command line:

```
$ wscelery --allow-origin=.*
```

Or using environment variables. All options are configured with a *WSCELERY_* prefix.

```
$ export WSCELERY_PORT=8001  
$ wscelery # will use port 8001
```

Options

Standard celery configuration options can be overriden using environment variables or command line options. See the [Celery reference](#) for a complete list of celery options.

Celery command line options can be passed to wscelery too. E.g.

```
$ wscelery --broker=amqp://guest:guest@10.9.3.123:5672
```

For a full list of celery options see:

```
$ celery --help
```

For a full list of wscelery specific options see:

```
$ wscelery --help
```

- *address*
- *port*
- *allowed_origin*
- *debug*

address

Run the websocket server on the given address. (Defaults to *127.0.0.1*)

port

Run the websocket server on a given port. (Defaults to *1337*)

allowed_origin

A regex of origins allowed to access the websocket. (Defaults to current host)

debug

Run wscelery in debug mode. **Do not use in production.**

Examples

All following examples are also available in the project examples directory.

Setup

To run these examples we must first create a project with some celery tasks.

Listing 1.1: tasks.py

```
from celery import Celery

app = Celery('tasks', broker='amqp://guest:guest@localhost:5672')

@app.task
def add(x, y):
    return x + y
```

This assumes that RabbitMQ is running in on localhost:5672.

We will also define an endpoint for triggering tasks. In this example we are using flask, but any other web framework/library will work fine.

To install application dependencies run `pip install -r examples/celery_app/requirements.txt` in the project root folder.

Listing 1.2: app.py

```
from flask import Flask, jsonify
from flask_cors import CORS

import tasks

app = Flask(__name__)
# Allow any origin
CORS(app)

@app.route('/')
def index():
    return 'Its working!'

@app.route('/add/<int:x>/<int:y>', methods=['POST'])
def add(x, y):
    task = tasks.add.delay(x, y)
    return jsonify({'task_id': task.id})

if __name__ == '__main__':
    app.run()
```

Start the web server with

```
$ python app.py
```

To test that the API is working, trigger a task

```
$ curl -X POST http://localhost:5000/add/1/2
{
    "task_id": "1ee8e9bf-17b9-4fef-90ca-42c0c5880f13"
}
```

We must also start a celery worker to process the task

```
$ celery worker -A tasks
```

Lastly, run wscelery on localhost and allow all origins:

```
$ celery wscelery --allow-origin=.*
```

Javascript

This code is intended to run in the browser. It will trigger the add task for given user input and report the finished status.

First we define a basic HTML file with a form and load jQuery:

Listing 1.3: index.html

```
<!doctype html>
<html>
    <head>
        <meta charset="utf-8" />
        <title>WSCelery Client</title>

        <script
            src="https://code.jquery.com/jquery-3.2.1.min.js"
            integrity="sha256-hwg4gsxgFZhOsEEamdOYGBf13FyQuiTwlAQgxVSNgt4="
            crossorigin="anonymous"></script>
        <script src="client.js" type="text/javascript"></script>
    </head>
    <body>
        <form action="" id="add">
            <input name="x" type="number" required />
            <input name="y" type="number" required />
            <input type="submit" value="Add" />
        </form>

        <p id="status"></p>
    </body>
</html>
```

When the form is submitted a request is made to the web API to start the task. We then open a connection to wscelery and handle different message types reporting the current status.

Listing 1.4: client.js

```
window.onload = function() {
    function openSocket(taskId) {
        // Connect websocket
        var taskSocket = new WebSocket('ws://localhost:1337/' + taskId);
```

```

$( '#status' ).text('Opened websocket, processing...');

taskSocket.onmessage = function(event) {
    var msg = JSON.parse(event.data);

    switch(msg.type) {
        case 'task-succeeded':
            $( '#status' ).text('Task succeeded with result: ' + msg.result + ' Elapsed: ' + msg.runtime);
            taskSocket.close();
            break;
        case 'task-retried': // fallthrough
        case 'task-failed':
            $( '#status' ).text('Task failed with exception: ' + msg.exception);
            taskSocket.close();
            break;
        case 'task-rejected': // fallthrough
        case 'task-revoked':
            taskSocket.close();
            break;
        default: // ignore
            break;
    }
};

taskSocket.onerror = function() {
    $( '#status' ).text('Websocket error!');
};

$( '#form#add' ).submit(function(event) {
    var formData = new FormData(event.target);
    var x = formData.get('x');
    var y = formData.get('y');
    // Create task
    $.ajax({
        url: 'http://localhost:5000/add/' + x + '/' + y,
        type: 'POST',
        success: function(data) {
            $( '#status' ).text('Received task with ID:', data.task_id);
            openSocket(data.task_id);
        },
        error: function() {
            $( '#status' ).text('Request to web API failed.');
        }
    });
    event.preventDefault();
});
});

```

API Reference

WSCelery provides a websocket connection under `ws://my-domain.com/<task-id>`. Once a connection is established the server sends status updates for the task with ID `<task-id>` to the client.

It is the client's responsibility to close the connection.

Events

The received events mirror those described in the [Celery monitoring reference](#) with some keys excluded. Events are sent through the websocket as JSON and have the following structure:

- *task-sent*
- *task-received*
- *task-started*
- *task-succeeded*
- *task-failed*
- *task-rejected*
- *task-revoked*
- *task-retried*

task-sent

```
{  
    "uuid": "bbef09c9-aff2-4f51-8238-d594fe16bc66",  
    "type": "task-sent",  
    "name": "myapp.add",  
    "retries": 0,  
    "eta": 32,  
    "routing_key": "default",  
    "root_id": 12,  
    "parent_id": 15  
}
```

task-received

```
{  
    "uuid": "bbef09c9-aff2-4f51-8238-d594fe16bc66",  
    "type": "task-received",  
    "timestamp": 1494943644.786262,  
    "local_received": 1494947444.446089,  
    "utc_offset": -2,  
    "retries": 1,  
    "root_id": 12,  
    "parent_id": 15  
}
```

task-started

```
{  
    "uuid": "bbef09c9-aff2-4f51-8238-d594fe16bc66",  
    "type": "task-received",  
    "timestamp": 1494943644.786262,
```

```
"local_received": 1494947444.446089,  
"utc_offset": -2  
}
```

task-succeeded

```
{  
    "uuid": "bbef09c9-aff2-4f51-8238-d594fe16bc66",  
    "type": "task-succeeded",  
    "timestamp": 1494943644.786262,  
    "local_received": 1494947444.446089,  
    "utc_offset": -2,  
    "result": "42",  
    "runtime": 5.227228619001835  
}
```

task-failed

```
{  
    "uuid": "bbef09c9-aff2-4f51-8238-d594fe16bc66",  
    "type": "task-failed",  
    "timestamp": 1494943644.786262,  
    "local_received": 1494947444.446089,  
    "utc_offset": -2,  
    "traceback": "...",  
    "exception": "ValueError('oops')",  
}
```

task-rejected

```
{  
    "uuid": "bbef09c9-aff2-4f51-8238-d594fe16bc66",  
    "type": "task-rejected",  
    "requeued": true,  
}
```

task-revoked

```
{  
    "uuid": "bbef09c9-aff2-4f51-8238-d594fe16bc66",  
    "type": "task-revoked",  
    "terminated": true,  
    "signum": 3,  
    "expired": false  
}
```

task-retried

```
{  
    "uuid": "bbef09c9-aff2-4f51-8238-d594fe16bc66",  
    "type": "task-retried",  
    "timestamp": 1494943644.786262,  
    "local_received": 1494947444.446089,  
    "utcoffset": -2,  
    "exception": "ValueError('oops')",  
    "traceback": "...",  
}
```

Nginx Usage

The following is a minimal nginx configuration:

```
server {  
    listen 80;  
    server_name wscelery.johan-sports.com;  
    charset utf-8;  
  
    location / {  
        proxy_pass http://localhost:1337;  
        proxy_redirect off;  
        proxy_http_version 1.1;  
        proxy_set_header Host $host;  
        proxy_set_header Upgrade $http_upgrade;  
        proxy_set_header Connection $connection_upgrade;  
    }  
}
```

Docker Usage

WSCelery has automatic builds on DockerHub.

Pull the image and start the container

```
$ docker pull johansports/wscelery  
$ docker run -p=1337:1337 -d johansports/wscelery
```

You can also specify environment variables

```
$ docker run -e"BROKER_URL=amqp://guest:guest@localhost:5672" -e"WSCELERY_ALLOW_  
ORIGIN=.*" run -d johansports/wscelery
```

Caveats

WSCelery is still in its early days and thus has some caveats:

- TLS encryption not (yet) supported

CHAPTER 2

License

WSCelery is Open Source and is licensed under the [MIT License](#).